

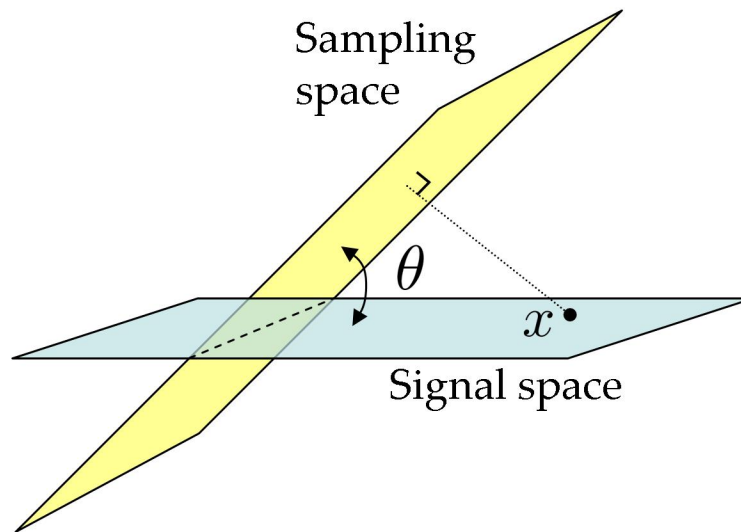
# Block Sparsity and Sampling over a Union of Subspaces

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DSP

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# Subspace Sampling



Sampling

Recovery Algorithms

Guarantees

$\theta < 90^\circ$  : unique  $x$

$\theta \ll 90^\circ$  : stable inversion

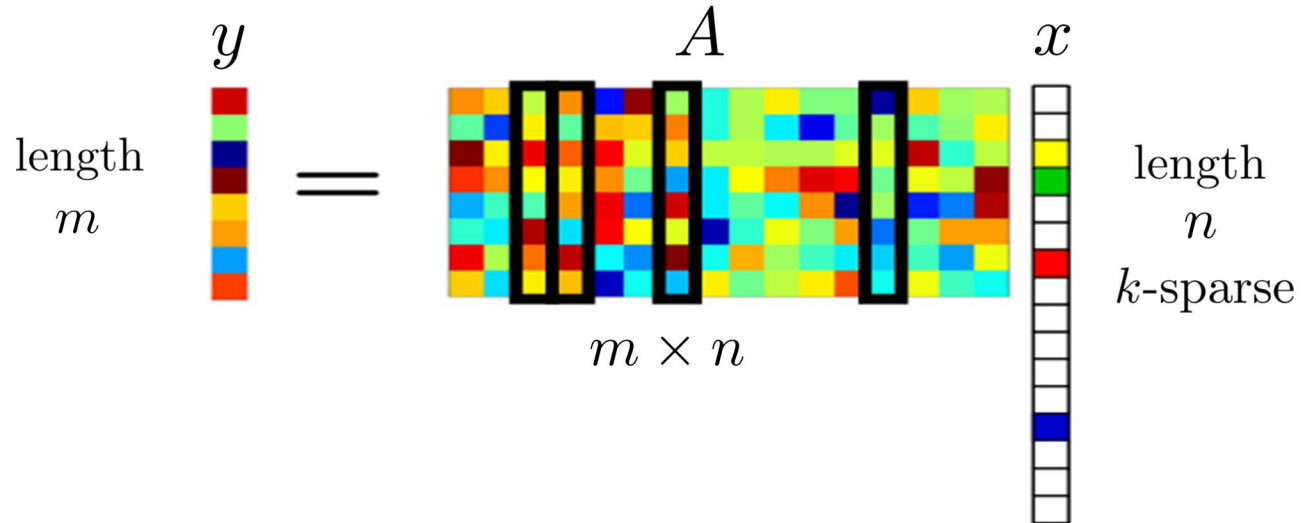
Oblique projection

$\theta < 90^\circ$

Perfect Reconstruction

# Compressed Sensing

- Sample using few measurements



Sampling

Recovery Algorithms

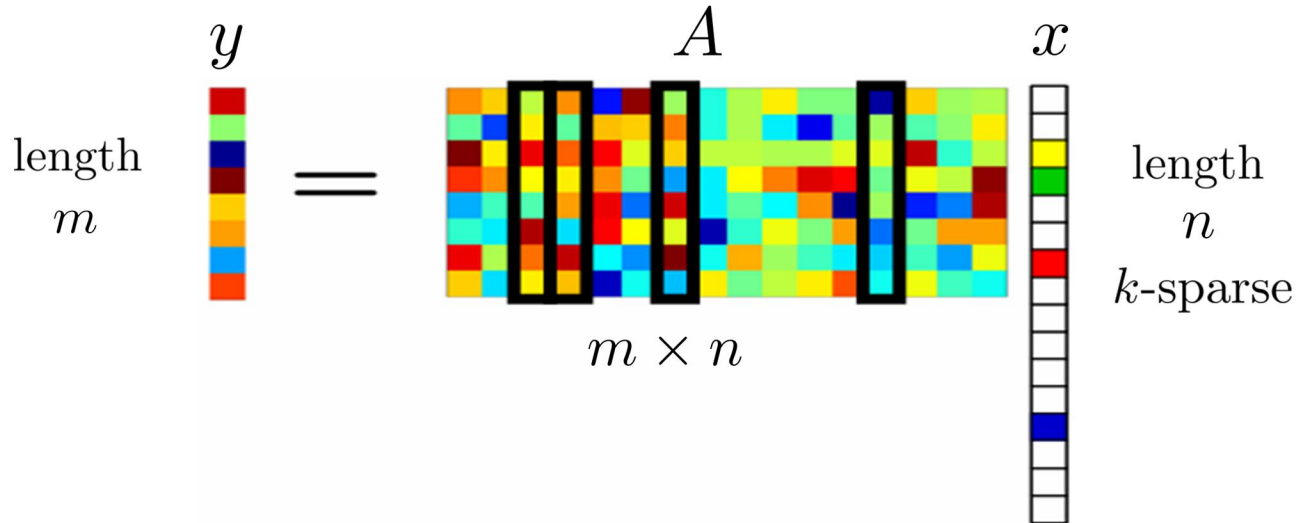
Guarantees

$$y \longleftrightarrow x$$

Unique/Stable  
mapping?

# Compressed Sensing

- Sample using few measurements



## Sampling

$$y \longleftrightarrow x$$

Unique/Stable mapping?

## Recovery Algorithms

- $\min \|x\|_0$  s.t.  $y = Ax$

- $\min_x \|x\|_1$  s.t.  $y = Ax$


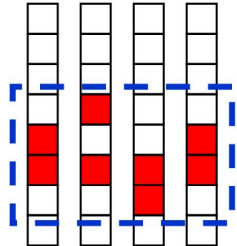
- Orthogonal matching pursuit

## Guarantees

- Small RIP constant
- Small coherence

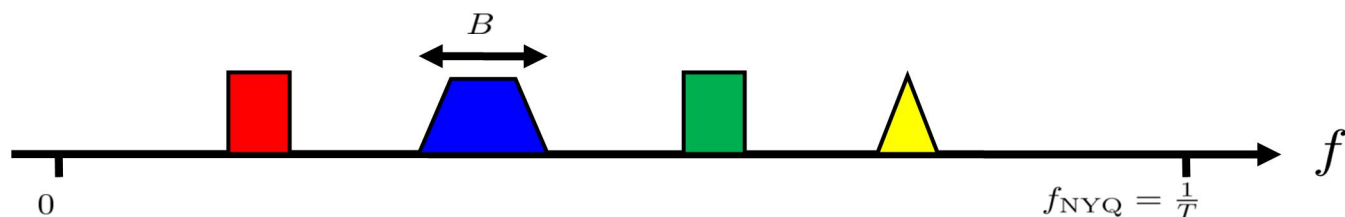
$$m = O(k(\log(n/k) + 1))$$

# Sparsity Priors

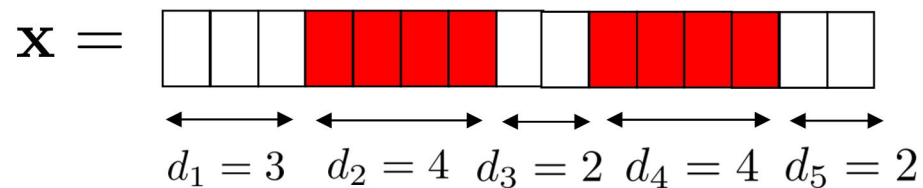
- $\mathbf{x} =$   Well understood ✓
  - $\mathbf{X} =$    $d$  columns  
Joint sparsity Many papers ✓
- Sparsity = Nonzeros

# Sparsity Priors

- Multiband signal:



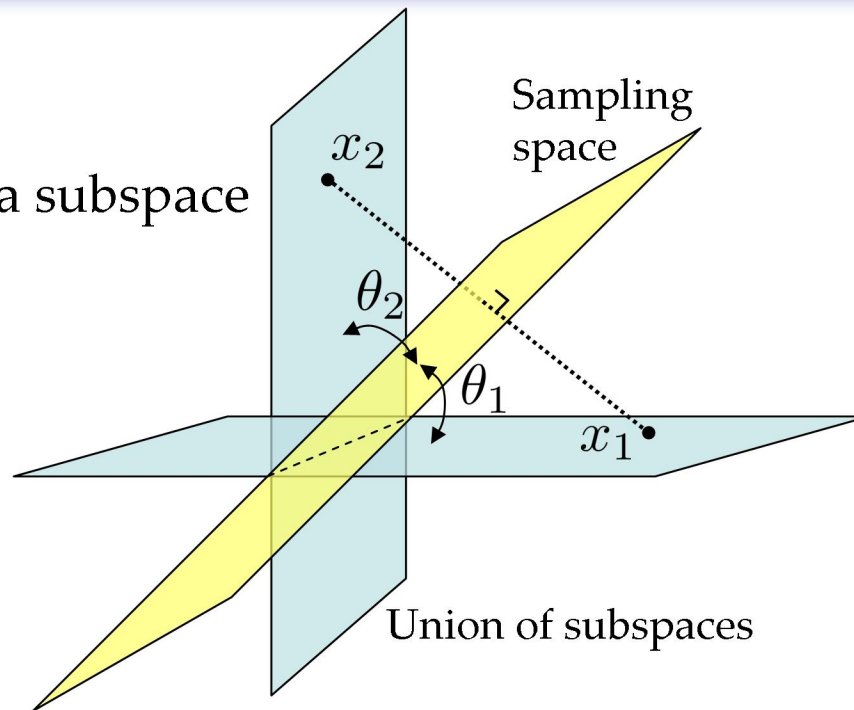
- Block-sparse signal:



More general notion of sparsity needed!

# Union Sampling

$x \in \bigcup_i \mathcal{U}_i$   
where each  $\mathcal{U}_i$  is a subspace



Sampling

Recovery Algorithms

Guarantees

Conditions for  
Unique/Stable mapping:

- *Lu and Do, 08*
- *Blumensath and Davies, 08*

?

?

**Goal: Develop stable and efficient recovery algorithms over a union**

# Outline

- Key observation: Need structured union
- Finite settings: Develop recovery algorithms  
Prove equivalence guarantees
- Infinite union: Intro+Application

## Sampling

Conditions for  
Unique/Stable mapping:

- *Lu and Do, 08*
- *Blumensath and Davies, 08*

## Recovery Algorithms

- **Convex relaxation**
- Subspace OMP

*(Eldar and Mishali) DSP'09 paper*  
*(Eldar and Bolcskei) ICASSP'09 paper*

## Guarantees

- **Block RIP**
- Block coherence

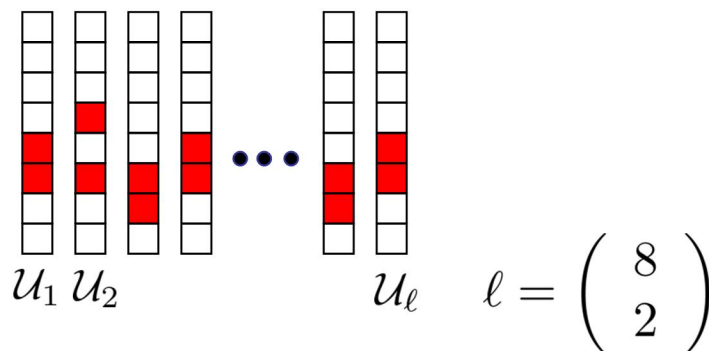


# Examples: Unions of Subspaces

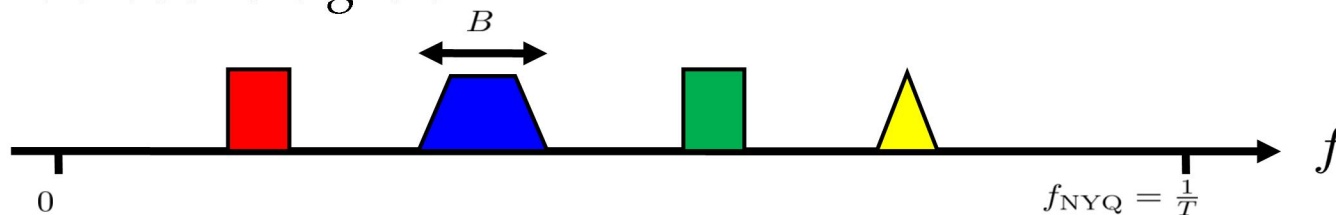
$$x \in \bigcup_i \mathcal{U}_i \quad \text{where each } \mathcal{U}_i \text{ is a subspace}$$

## ■ Sparsity

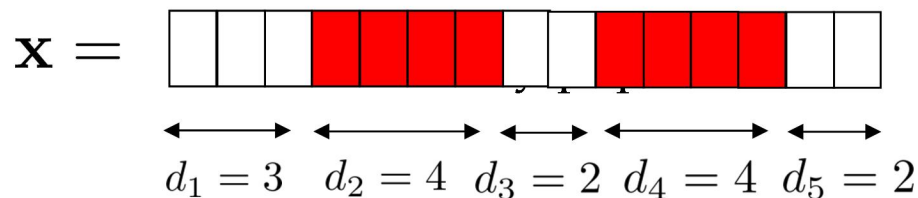
2 - sparse



## ■ Multiband signals



## ■ Block-Sparsity



# Structured Model

(Eldar and Mishali, 08)

$\mathcal{U} = \mathcal{A}_1 \oplus \dots \oplus \mathcal{A}_k$  where  $\mathcal{A}_i$  is selected from a given set  $\{\mathcal{A}_1, \dots, \mathcal{A}_m\}$

Examples:

$$\begin{bmatrix} \square \\ \color{red}\square \\ \square \\ \color{red}\square \\ \square \\ \square \\ \color{red}\square \\ \square \end{bmatrix} = 0 \cdot \begin{bmatrix} \color{red}\square \\ \square \\ \square \\ \square \\ \square \\ \square \\ \square \\ \square \end{bmatrix} + 0 \cdot \begin{bmatrix} \square \\ \color{red}\square \\ \square \\ \square \\ \square \\ \square \\ \square \\ \square \end{bmatrix} + \alpha \cdot \begin{bmatrix} \square \\ \square \\ \color{red}\square \\ \square \\ \square \\ \square \\ \square \\ \square \end{bmatrix} + 0 \cdot \begin{bmatrix} \square \\ \square \\ \square \\ \color{red}\square \\ \square \\ \square \\ \square \\ \square \end{bmatrix} + \beta \cdot \begin{bmatrix} \square \\ \square \\ \square \\ \square \\ \square \\ \square \\ \color{red}\square \\ \square \end{bmatrix} + 0 \cdot \begin{bmatrix} \square \\ \square \\ \square \\ \square \\ \square \\ \square \\ \square \\ \color{red}\square \end{bmatrix} + \dots$$

- Standard CS:  $\mathcal{A}_i$  is spanned by  $e_i$ . The coefficients are scalars.

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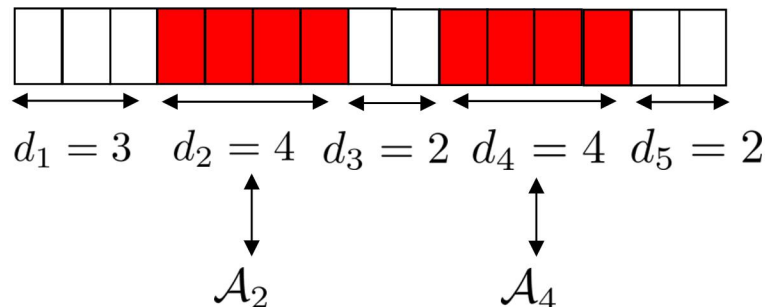
$$\begin{bmatrix} \square \\ \square \\ \color{red}\square \\ \color{red}\square \\ \color{red}\square \\ \color{red}\square \\ \square \\ \square \\ \square \\ \square \end{bmatrix} = \mathbf{0} \cdot \begin{bmatrix} \color{red}\square & \color{red}\square \\ \square & \square \\ \square & \square \\ \square & \square \\ \square & \square \\ \square & \square \\ \square & \square \\ \square & \square \\ \square & \square \\ \square & \square \end{bmatrix} + [\alpha \ \beta] \cdot \begin{bmatrix} \square & \square & \square & \square \\ \color{red}\square & \square & \square & \square \\ \square & \color{red}\square & \square & \square \\ \square & \square & \square & \square \\ \square & \square & \square & \square \\ \square & \square & \square & \square \\ \square & \square & \square & \square \\ \square & \square & \square & \square \\ \square & \square & \square & \square \\ \square & \square & \square & \square \end{bmatrix} + \mathbf{0} \cdot \begin{bmatrix} \square \\ \square \\ \square \\ \square \\ \square \\ \color{red}\square \\ \square \\ \square \\ \square \\ \square \end{bmatrix} + [\gamma \ \delta \ \epsilon] \cdot \begin{bmatrix} \square & \square & \square & \square & \square & \square \\ \square & \square & \square & \square & \square & \square \\ \square & \square & \square & \square & \square & \square \\ \square & \square & \square & \square & \square & \square \\ \square & \square & \square & \square & \square & \square \\ \square & \square & \square & \square & \square & \square \\ \color{red}\square & \square & \square & \square & \square & \square \\ \square & \color{red}\square & \square & \square & \square & \square \\ \square & \square & \color{red}\square & \square & \square & \square \\ \square & \square & \square & \color{red}\square & \square & \square \end{bmatrix} + \dots$$

- Standard CS:  $\mathcal{A}_i$  is spanned by  $e_i$ . The coefficients are scalars.
- Block sparsity:  $\mathcal{A}_i$  is spanned by  $d$  columns of the identity  $I$ .  
The coefficients are vectors.
- Multiband signals:  $\mathcal{A}_i$  is a frequency bin of width  $B$ .  
The coefficients are sequences.

# Key Result

Any structured union problem can be translated into block sparsity!

- Define a basis for each  $\mathcal{A}_i$
- Any  $x \in \mathcal{A}_i$  has a representation in terms of a vector  $c[i]$  of length  $d_i = \dim(\mathcal{A}_i)$
- If  $\mathcal{A}_i$  is not in the sum then  $c[i] = 0$
- $x$  in the union is represented by:



- Samples  $y_i = \langle a_i, x \rangle$  are equivalent to  $y = Dc$
- May be continuous Finite vector

# Block Sparsity

$$y = Dc \quad c \text{ - block sparse}$$

- Convex optimization:

$$\min \sum_{i=1}^m \|c[i]\|_2 \quad \text{s.t. } y = Dc$$

minimize number of blocks with non-zero energy

- Subspace matching pursuit:  
choose block that best matches the residual

Both recover  $c$  under suitable conditions

# Convex Relaxation

- $l_1$  - optimality is based on RIP
- Extend to block-RIP

$$(1 - \delta_k) \|c\|_2^2 \leq \|Dc\|_2^2 \leq (1 + \delta_k) \|c\|_2^2$$

For every block- $k$  sparse  $c$  over  $\mathcal{I} = \{d_1, \dots, d_m\}$

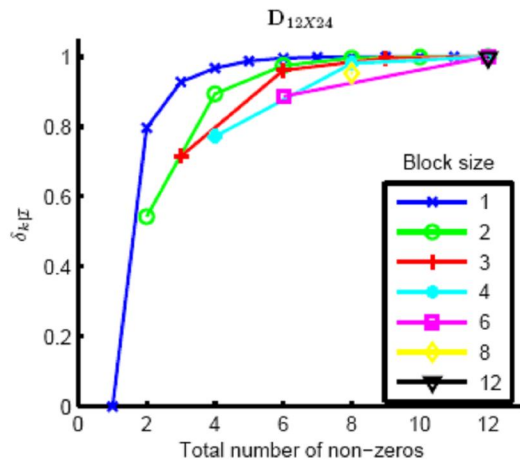
Theorem:

If  $\delta_{2k} < \sqrt{2} - 1$  then the convex relaxation  
is exact

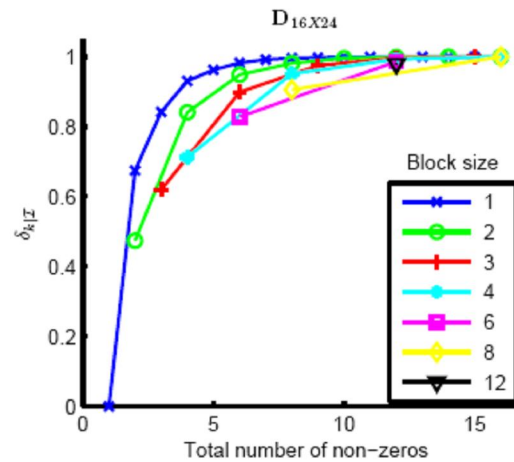
*(Eldar and Mishali, 08)*

# Block-RIP

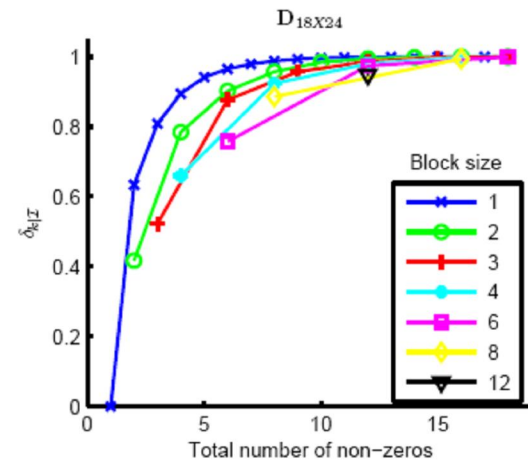
- Block RIP constant is typically smaller than standard RIP



(a)



(b)



(c)

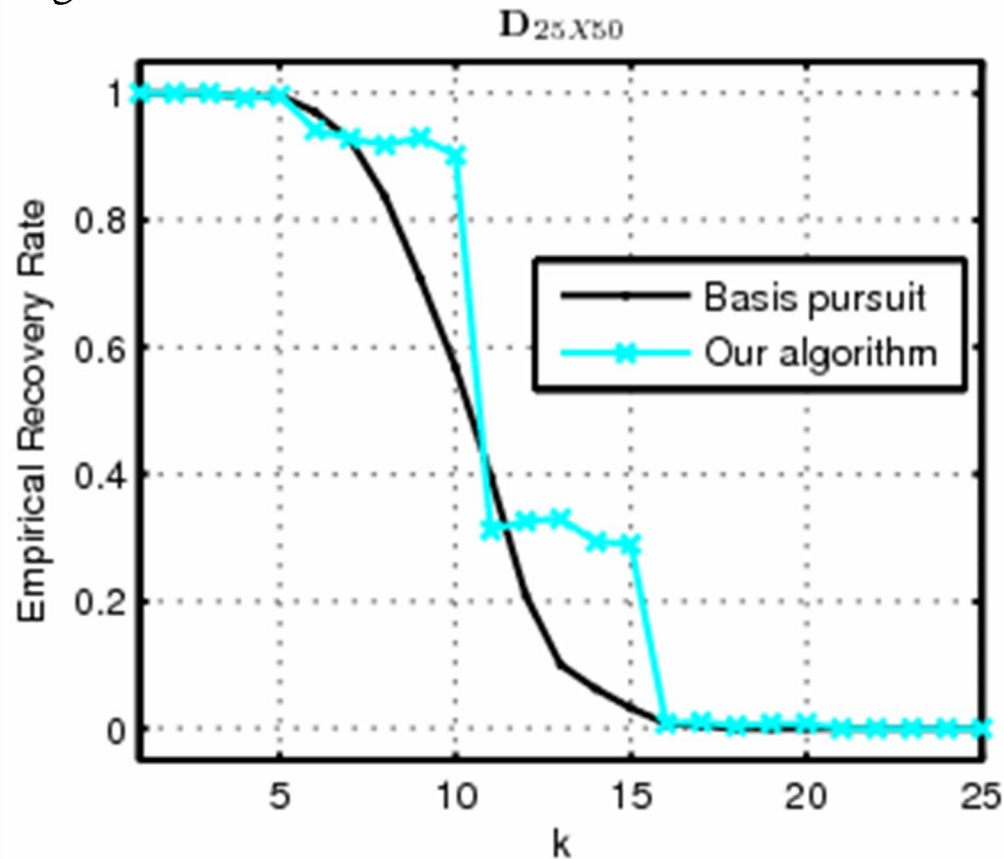
- Block RIP condition satisfied with high probability if

$$n \approx k( \log(m/k) + d)$$

(conventional RIP  $\rightarrow n \approx k(d \log(m/k) + d)$  )

# Example

Block sparsity = 5



Our algorithm improves recovery over standard basis pursuit



# Robust Recovery

- Suppose  $c$  is approximately block sparse and measurements are noisy

$$y = Dc + z \quad \|z\| \leq \varepsilon$$

- $\min \sum_{i=1}^m \|c[i]\|_2 \quad \text{s.t.} \quad \|y - Dc\| \leq \varepsilon$

Theorem:

$$\text{If } \delta_{2k} < \sqrt{2} - 1 \text{ then} \\ \|c_0 - c'\|_2 \leq \alpha \|c_0 - c^k\| + \beta \varepsilon$$

*(Eldar and Mishali, 08)*

$c_0$  - true vector

$c'$  - algorithm output

$c^k$  - best block approximation

$\alpha, \beta$  - known constants

# Block Coherence

(Eldar and Bolcskei, 08)

- Standard coherence:  $\mu = \max_{i \neq j} \langle d_i, d_j \rangle$
- Block coherence:

$$\mu_B = \max_{i \neq j} \frac{1}{d} \rho(D^H [i] D [j])$$

$\rho(A)$  - largest singular value

$d$  - block length

$$D = \underbrace{(D[1] \ D[2] \ \dots \ D[m])}_{d \text{ columns}}$$

$d$  columns

- Properties:
  - $0 \leq \mu_B \leq 1$
  - $\mu_B \leq \mu$  ← Improved recovery results
  - Operational meaning: uncertainty relation

# Recovery Conditions

Theorem:

A block sparse  $c$  can be recovered from  $y = Dc$  using convex relaxation if  $kd < \frac{1}{2}(\mu_B^{-1} + d)$

(Eldar and Bolcskei, 08)

- If block structure is ignored then the condition becomes  $kd < \frac{1}{2}(\mu^{-1} + 1)$   
$$\mu^{-1} \leq \mu_B^{-1}$$
$$1 \leq d$$
- Same conditions ensure recovery with subspace OMP

# Sparsity vs. Union Sparsity

## Standard Sparsity

$K$  nonzero elements

Optimization:  $l_1$   
Greedy: OMP

Small RIP  
Small coherence

Model

Algorithms

Equivalence

## Union Sparsity

$K$  nonzero blocks/subspaces

Optimization: mixed  $l_2/l_1$   
Greedy: subspace OMP

Small block RIP  
Small block coherence

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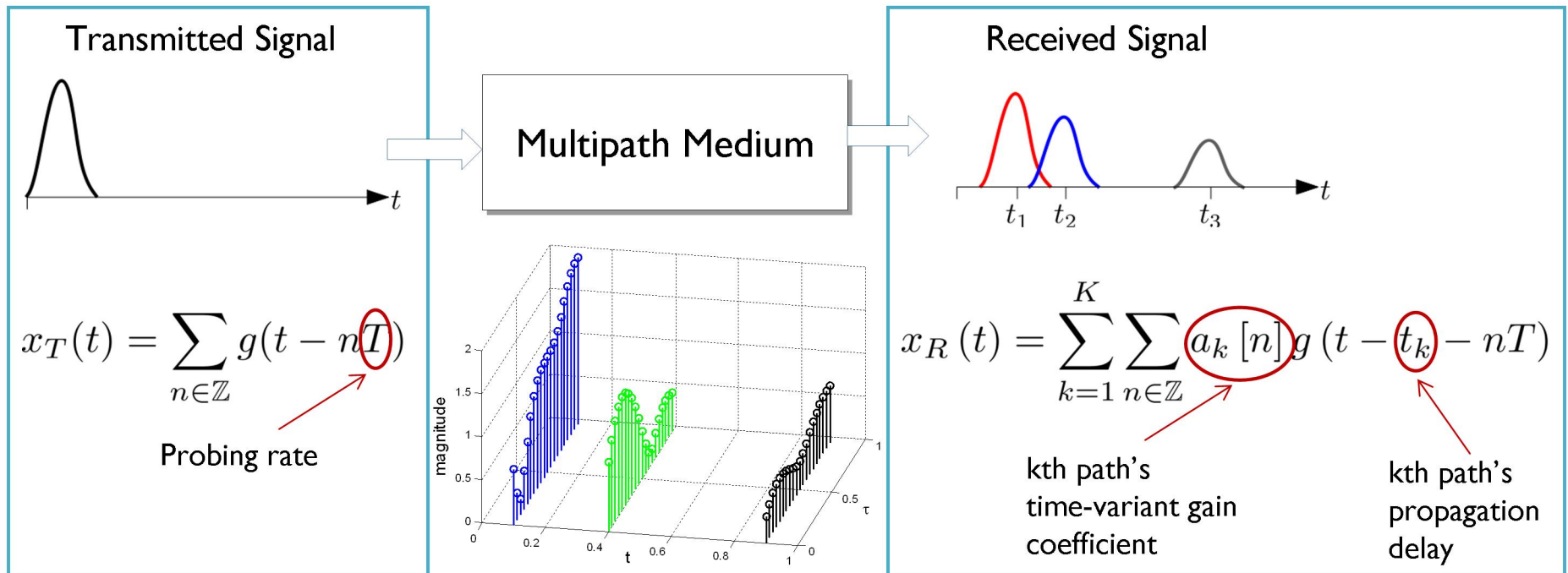
## Advantage of Union Sparsity:

- Block coherence and block RIP are smaller than coherence and RIP  
→ weaker equivalence conditions
- Empirical performance improvement

# Can Treat an Infinite Union !

(Gedalyahu and Eldar, 09)

Application: Multipath Identification



**Infinite** union of **infinite** dimensional subspaces

Known pulse shape  $g(t) \rightarrow$  **Structure !**

# Conclusion

- Efficient recovery for structured union of subspace
- Equivalence and stability using block RIP
- Equivalence using block coherence
- First step: future work should explore other structures

Theory of CS can be extended to subspaces

# References

- Y. C. Eldar and M. Mishali, "Robust Recovery of Signals From a Structured Union of Subspaces", arXiv.org 0807.4581, submitted to *IEEE Trans. Inform. Theory*, July 2008.
- Y. C. Eldar and H. Bolcskei, "Block Sparsity: Uncertainty Relations and Efficient Recovery," *ICASSP* 2009.
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- Y. C. Eldar, "Uncertainty Relations for Analog Signals", submitted to *IEEE Trans. Inform. Theory*, Sept. 2008.
- K. Gedalyahu and Y. C. Eldar, "Low Rate Sampling Schemes for Time Delay Estimation", submitted to *IEEE Trans. Signal Proc.*, 2009.

*Thank you!*